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**Team Pluvali - Coping Game Test List Admin Page**

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| **Objective** | **Did it work** | **Comments** |
| Log in as an admin |  |  |
| Create a Scenario |  |  |
| Create a Solution |  |  |
| Create a Problem |  |  |
| Familiarize yourself with how you would create a Player (you do not need create players, just know how to do it in case you ever want to) |  |  |
| Familiarize yourself with how you would delete a Player (you do not need delete players, just know how to do it in case you ever want to) |  |  |
| Familiarize yourself with Player Groups (you do not need to do anything, just know how to do it in case you ever want to) |  |  |
| In Purchases, test out setting the Purchased boolean (see if the “Owned” box is checked) to give or remove player purchases by clicking on someone's purchases (for example, player1-YellowPurple) |  |  |
| Delete a Scenario (NOTE: If you delete a scenario you will not be able to get it back easily. Don't delete the television problems, as it is the default scenario) |  |  |
| Add/delete Store items, except the default store items (add a store item yourself before deleting one) |  |  |

**Please take all the space you need below to write about any additional comments/suggestions/problems:**

Comments: